# Standard 92006. Preparation for end of year and Derived Grade.

IMPORTANT DOCUMENTATION Overview of Standard and explanation of standard

<https://ncea.education.govt.nz/technology/digital-technologies/1/3?view=standard>

<https://www.nzqa.govt.nz/ncea/assessment/view-detailed.do?standardNumber=92006>

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| **What** | **Resource** | **Notes** |
| Sample assessment | <https://www.nzqa.govt.nz/nqfdocs/ncea-resource/exemplars/2024/92006-sam-2024.pdf> | This will give you a clue to the layout of the exam and the types of questions you will get asked. |
| Assessment Report | <https://www.nzqa.govt.nz/nqfdocs/ncea-resource/reports/2023/level1/92006-report-2023.pdf> | This will tell you where people went wrong and why they did or did not achieve a certain grad |
| The marking schedule | <https://www.nzqa.govt.nz/nqfdocs/ncea-resource/schedules/2023/92006-ass-2023.pdf> | This is the marking schedule! |
| The Computer Science Field Gide | <https://www.csfieldguide.org.nz/en/chapters/human-computer-interaction/> | Almost everything you need to know and study |
| **Neilson Usability Heuristics** | Computer Science Field Guide and  <https://www.nngroup.com/articles/ten-usability-heuristics/> |  |
| **Mātāpono Māori** | Computer Science Field Guide  AND  <https://www.xn--tepkenga-szb.ac.nz/assets/Te-Kawa-Maiorooro/Nga-Matapono-and-Nga-Uara.pdf> |  |
| **Internal / External consistency** | <https://www.csfieldguide.org.nz/en/chapters/human-computer-interaction/usability-heuristics/#consistency-and-standards>  <https://www.nngroup.com/articles/consistency-and-standards/> | This is sometimes put under the heuristics but is vital by itself. Some call it the “golden rule of HCI” |